

FullPaint Won't Boot?

Revised: 2/20/87 Security: Everyone

FullPaint Won't Boot?

2/19/87

Sometimes an error message appears when the user tries to launch FullPaint saying that FullPaint requires 384K to run. This message may occur on both 512's and Plus'. Nothing is wrong with FullPaint or the Mac - the RAM cache needs to be turned off.

1. Turn RAM Cache off

RAM Caching in the Control Panel collides with the same address that FullPaint uses to open extra documents. If Caching is on, FullPaint will NOT open under any circumstances.

- 1.1. Boot FullPaint
- 1.2. Choose CONTROL PANEL from the Apple menu
- 1.3. Click the OFF button for RAM Cache in lower right of window
- 1.4. Close the CONTROL PANEL
- 1.5. Click SHUTDOWN from the Special menu
- 1.6. Reboot

NOTE: Apple Computer, Inc. is not responsible for the contents of this article.

FullPaint Technical Reference Guide

Tech Info Library Article Number: 2151